

The Swamp of Sorrows:

The swamp is a very dreary sad place to be. Many villagers have gone to explore the swamp to be overwhelmed by sadness and sink into its waters.

- a. Test toughness DR12 every 6 hours on failure gain a point of sadness. Gain 4 points of sadness and sink into the swamp waters to never be found. It takes 2 days of rest outside the swamp to remove all sadness even if character only has 1 point.

STOREYWOOD

GAME Co.

Compatible with
MIRK BORG

**The Holy
Artifacts**
of the
**Sacred
Tragedies**

**DROWNED
IN SORROW**